

Dooda

A fun card game for 2-5 Players

The game contains 54 playing cards:

Series cards:

- 5 Cannabis cards
- 6 Rolling Paper cards
- 6 Joint cards
- 6 Lighter cards
- 6 Stoned cards

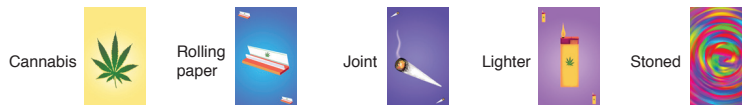
Action cards:

- 5 "The Stoner" cards
- 3 "The Law" cards
- 3 Bong cards
- 3 Toilet cards
- 2 "Super Stoner" cards
- 7 20' bill cards
- 2 100' bill cards

Game objective:

To Get Stoned

The objective of the game is to collect 5 cards, one of each of the following:



The first person to get stoned (that is to collect all 5 cards in the Series) is the winner.

Setting up the cards:

- Firstly, remove the Cannabis cards from the deck, and spread them on the table facing up, according to how many players there are. (For example, if there are 4 players in the game, you will only need 4 Cannabis cards).
- Place any unused Cannabis cards in the box (so they won't get lost).
- Shuffle the cards and deal each player 5 cards.
- Place the remaining cards face down, in a draw pile, in the center of the table.
- Players will discard their cards onto a face-up pile next to the draw pile. once the draw pile has been depleted, the discard pile can be shuffled and then used as a new draw pile.

How to play:

The player on the left of the dealer begins. Play is clockwise.

Each player, when it comes to his turn, may take one of the following actions:

Begin building his Series, by placing one of the Series cards in his possession in front of him, facing up. This means all the players will be able to see his Series cards and watch his progress. He may collect the Series cards in any order he wishes.

Or;
Buy a Cannabis card. He can buy this with a 20 bill card. Once he has put the 20 bill card on the discard pile, he can take the Cannabis card - placing it in front of him.

Or;
Play one of the following Action cards: • The Law • The Stoner • The Super Stoner - He puts any of these cards on the discard pile, then calls out the name of the player he wants to use it against.

Or;
Play the Toilet card. When he puts it on the discard pile, the player after him misses his turn.

Or;
If the player cannot do any of the above, he should throw one of the cards in his hand into the discard pile, and take a new card.

• Each player needs to have 5 cards in his hand at all times. Whenever he uses a card, he takes a new one from the draw pile.

The action cards and their uses:



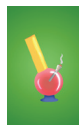
20 Bill - this card can be used to buy the Cannabis card. The player puts the 20 bill in the discard pile, takes the Cannabis card and places it in front of him.



The Toilet – when you put this card down, the following player misses his turn. There is no protection from the Toilet card. When nature calls, you have to answer.



The Stoner – this card allows a player to take a joint card from another player's Series, and use it in his own Series. If he already possesses a joint card, his opponent's Joint card will be thrown on the discard pile.

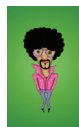


The Bong – If The Stoner card is played against you, you can protect yourself by placing the Bong card on top of The Stoner card. (This lets your opponent enjoy the bong, but leave your joint alone).

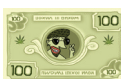


The Law – this card has two purposes:

- If you use it against your opponent, he has to throw all the cards in his Series into the discard pile, except the Cannabis card, which is returned to the center of the table.
- It also acts as a protection card against The Super Stoner card. If you place The Law card on top of The Super Stoner card, you can prevent your opponent from taking your card.



The Super Stoner – this card allows a player to take any Series card from another player's Series, and put it in his own Series.



100 Bill – this card protects you against The Law. If The Law card is played against you, you can place the 100 bill card on top of it. By doing this, you pay a 'fine' but get to keep your Series cards.

- Playing a protection card does not count as a turn - it is just a counter measure.**
- whenever you play a protection card you need to take another card from the draw pile.**

FAQs:

Do I have to build the Series in any specific order?

No, you may put down Series cards in any order you choose.

May I buy more than one Cannabis card?

No you may not! (Leave some for others...)

May I buy cannabis with the 100 bill card?

Yes you may, but it is not necessarily a wise thing to do.

May I take another player's Cannabis card using The Super Stoner card?

Yes you may, if you play The Super Stoner card, you can take any card from another player's Series.

May I put down 5 x 20 bill cards against The Law card?

Yes, you may.

What should I do if I forget to take a card after I've played my turn?

You should take one as soon as you remember, to have 5 cards in your hand again.

If I have two or more of the same card, may I discard them together and replace them with other cards?

No you may not. Only one card can be discarded per turn.

May I use The Stoner or Super Stoner to take another player's card, in order to complete my Series and win?

Yes.

By using The Super Stoner card, may I take another player's card, even if I already have it in my Series?

Yes you may, but you must throw it in the discard pile, because you already have it in your Series.